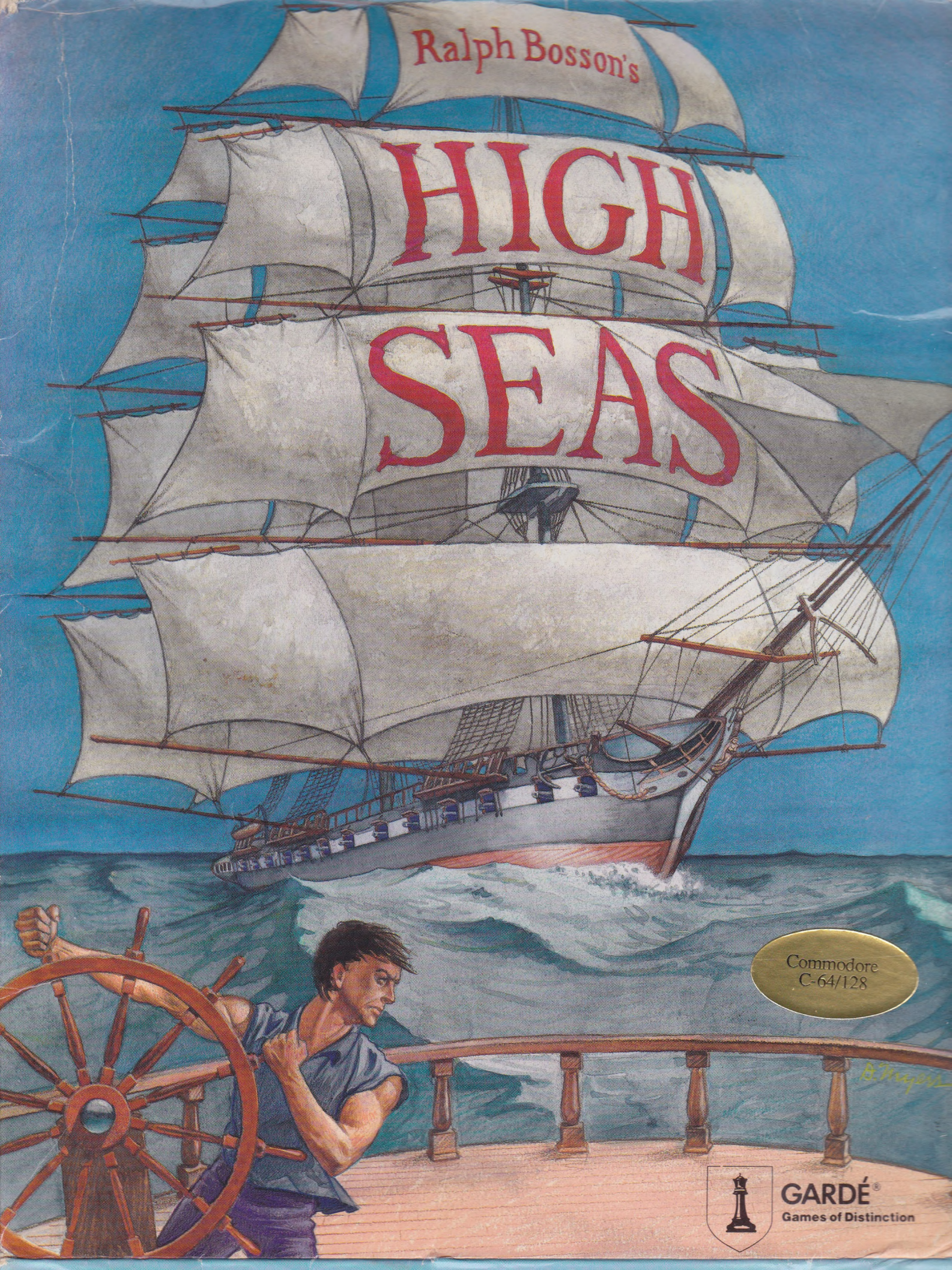


Ralph Bosson's

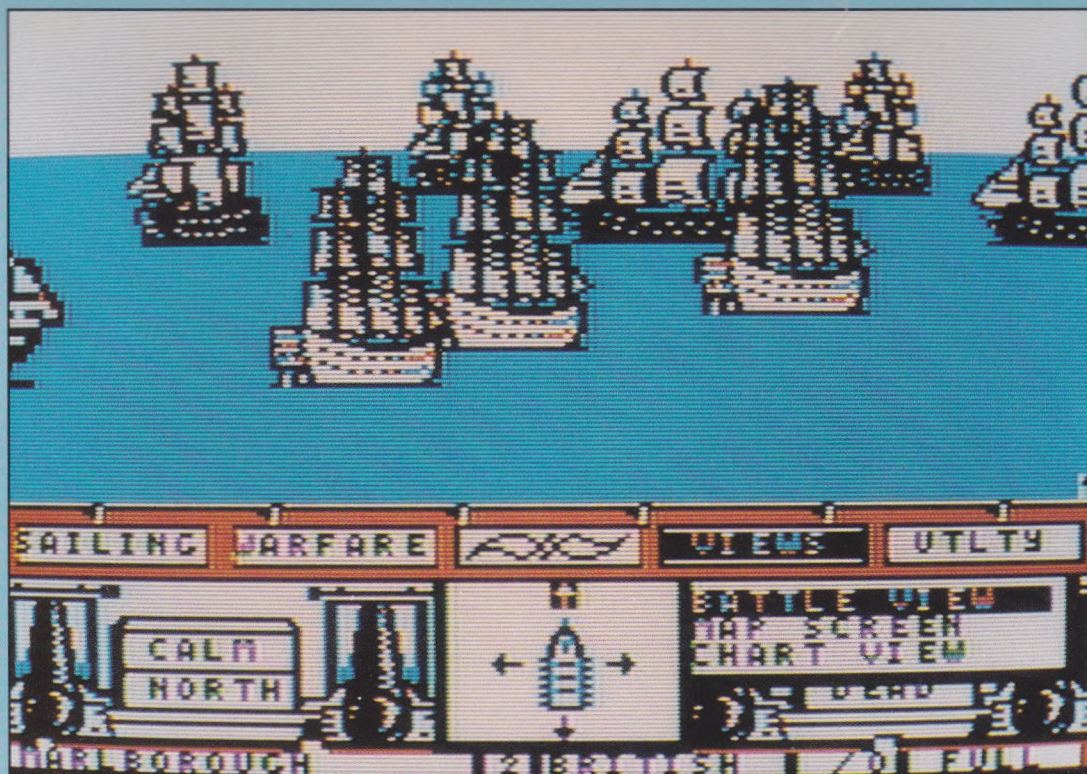
HIGH SEAS



Commodore
C-64/128



GARDÉ®
Games of Distinction



From the crow's nest, your topman bellows, "Enemy ship ahoy!" You immediately order battle sails, your guns loaded and prepared to fire. You change your course in anticipation of your enemy's next move. Now, the wind is in your favor, and so is lady luck. Before the enemy captain can bring the ship about, you level a broadside amidship; crushing her main mast, taking sails and rigging down with it. She's dead in the water, gunports blocked by the fallen mast and sails. Your next broadside explodes into her hull, ravaging her decks; then another until finally, she strikes her colors. The prize is yours.

On the high seas the Captain's word is law

From Privateer or Captain of a single ship, to Admiral of an entire fleet, take command of the mighty ships of sail as you search the HIGH SEAS for adventure and plunder. As a Privateer, or Pirate (whichever status you prefer), prey upon the enemy merchants. As Captain, you command one ship of an entire fleet, or stand alone against the enemy. As Admiral, an entire fleet is yours in all its towering glory.

HIGH SEAS is an exciting, fast-paced action simulation that puts you in command of the most powerful ships of the 17th through 19th centuries. You control the action as you sail your ship into battle against a determined opponent, each vying for the wind advantage and a clear broadside. In this day, mastery of sailing is the difference between victory and defeat.

You are kept informed of all the details needed to master the wind, sea and sail. Your instruments indicate wind heading and velocity; ship's speed, attitude to the wind and target ranges. You receive reports on ship status, orders and damage; as well as gun, target and crew status.

HIGH SEAS presents a panoramic three-dimensional battle view (you'll swear you're actually standing on the deck of a ship!), a map screen for maneuvering and a battle chart.

So come aboard to enjoy a thrill-packed action simulation where the Captain's word is law. And you don't even need to add water.

Features:

- Easy to use drop down menu system
- 3-D graphics battle view
- Built in ship editor
- Load & save ships to disk
- Design your own scenarios
- Flag ship control option
- Computer player



GARDÉ

Games of Distinction

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